



Sunburst Window

- 3 rows + one corner
- 20 Tensabarriers
- Approx 100 people

Mezzanine Railing

- 1 row + curve around to stairs
- 20 Tensabarriers
- Approx 200 people

Sack Lunch Room

- 4 rows + along wall to elevator alcove
- 35 Tensabarriers
- Approx 300 people

Entire Queue

- 75 Tensabarriers
- Approx 600 people

Haunted House visitors will come up the mezzanine stairs. The main queue would begin at point **A** at the top of the stairs. On days of expected high attendance, the extended queue in sack lunch would be prepared, and the line would begin at point **B** when needed. In this circumstance, the extended queue would follow the path of the black arrow to connect the two queues.

NOTES: In this plan, the entire mezzanine area is considered “free” space. Staff would be positioned at the **X**'s to control entry into the rest of the museum. Museum entry would be obtained on Level 1 only.